

Bay State College Gamers Guild 2015-2016 Charter

Article I: Name, and Purpose

Section 1: This organization shall be known as The Bay State College Gamers Guild, also known as GG.

Section 2: The purpose of this organization is to unite Bay State College Students who have a deep interest in playing games. Through this, students will be given a chance to interact with fellow gamers, participate in gaming events and tournaments, and learn more gaming field for both fun and working opportunities.

Article II: Membership

Section 1: In order to be a voting member of the Gamers Guild, members must at least attend 3 regularly scheduled meetings.

Section 2: The Gamers Guild is open to all students from Bay State College no matter what race, age, male/female, or preferred video game system. Members will not taunt, harassment or discrimination of any other members or nonmembers of the organization. Depending on the situation of harassment, members can face expulsion from the organization.

Article III: Officers

The organization will be led by a President and Treasurer. Both positions will help run meetings and events, represent the group during SGA meetings, and look after any of the group's social media pages and finances. Both positions are required to hold at least a 2.5 GPA. Individual responsibilities for each officer will go as followed:

President

1. Will be the deciding word if a vote ends in a tie.
2. Look over all budget proposals done by the Treasurer before being passed in.
3. Start all meetings, and go through meeting agenda

Treasurer

1. Will be in charge of setting up budget proposals for the organization.

2. Keep track of funds allotted to group by the Student Government Association
3. Step in as President if the situation ever arises

Article IV: Election and Removal of Officers

Section 1: Elections for officer positions should be done before the end of the spring semester, preferably during April, during a regularly scheduled meeting. (If an officer chooses to drop their position at any point, elections for that position should be done as soon as possible)

Section 2: Elections will be announced a week prior to holding them. Voting members will be given a white sheet of paper and will write down who they vote for. The votes will be counted and the person with the highest votes in each position will be appointed to that position.

Section 3: Officers may be removed from their position

- If they don't keep up with the requirements of that officer position.
- Miss 2 more meetings without a valid excuse
- Not in a good standing with Bay State College

Article V: Meetings

Regular meetings will be held once a week. Special "Game Night" meetings, though highly recommended to attend, will not be counted against members if not present.

Article VI: Finances

Section 1: The Treasurer and the President will be in charge of setting up the budget proposal for events and funding. Each event and funding proposal shall be voted on by the organization before passing it on to S.G.A.

Section 2: Fundraising projects are possible and if proposed, will be voted by the organization for approval. (Funds raised must be sent to an legitimate outside organization and can't stay with the Gamers Guilds, but will need approval from the Office of Student Activities).

Article VII: Decision Making

Members are encouraged to bring up ideas for events, fundraisers, rules and the Gamer Guild itself. If given enough interest by members, the

organization will vote on it. Depending on the idea, specific members might be asked to research information dealing with the proposed idea and will be told to give a short pitch in a later meeting.

Article VIII: Amendments

These bylaws may be amended, revised, or repealed at regular meetings or a special meeting of officers. Changes must be stated during the next regularly scheduled meeting and revised copy of the charter must be passed in to Office of Student Activities.